

# Guy Moore

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## Freelance Storyboard Assistant (sub-contract)

Damien Lopez, "MISTI whiteboard video" – Portland, OR 2016

- Revised & cleaned-up provided sb roughs, prepping assets for animation
- Assembled and fine-tuned all animation in VideoScribe

## Freelance Storyboard Artist

Galactic Kids Next Door teaser trailer & epilogue, Warburton Labs – Los Angeles, CA 2015

- Evaluated scripts in conjunction with project creator, discussing story implications of scripted dialogue and action, and suggesting potential revisions.
- Designed Galactic Kids Next Door "alien" font and numbering system.
- Designed character "Numbuh 74.239"'s alien form.
- Produced 1<sup>st</sup> draft Teaser Trailer storyboard in Flash/Photoshop.
- Reviewed 1<sup>st</sup> draft Teaser Trailer animatic and contributed to revision notes.
- Produced subsequent storyboard revisions as demanded by notes or requested by creator.
- Drew an entire Epilogue storyboard in 5 days flat, after access to the Teaser Trailer was unlocked early by hacker fans!

## Freelance Storyboard Assistant (sub-contract)

Damien Lopez, "Captain McFinn & Friends" – Portland, OR 2015

- Elaborated from provided roughs to create finished background art for story pitch.

## Freelance Storyboard Artist

Broadview Networks promotional video, Electric Kite Animation - Philadelphia, PA 2014

- Evaluated scripts in conjunction with Art Director and Producers, establishing storyboard requirements for Flash and AfterEffects animation
- Produced 1<sup>st</sup> draft storyboard in Flash/Photoshop.
- Produced subsequent revision drafts in accordance with Art Director, Producer and client requests.

## Creative Consultant

"Peter Rabbit", Silvergate Media – New York, NY 2014

- Evaluated 1<sup>st</sup> pass storyboard animatics, identifying problems with story comprehension, character action, scene composition, and timing, then suggesting appropriate resolutions.
- Evaluated 2<sup>nd</sup> pass animatics for resolution of all identified issues and further complications.

## Freelance Storyboard Artist

"The More You Know" PSAs (NBC), Electric Kite Animation - Philadelphia, PA 2014

- Evaluated scripts in conjunction with Art Director and Producers, establishing storyboard requirements for mixed presentation of live action and animation.
- Produced 1st draft storyboard in Flash/Photoshop for "Health" and "Self-Esteem" segments.
- Produced subsequent revision drafts in accordance with Art Director, Producer and network management requests.

## Freelance Storyboard Artist

"Sunny Side Up Show" opener, Center City Film & Video - Philadelphia, PA 2013

- Evaluated new opening pitch in conjunction with Art Director, Live Action Director and Producer for pre-visualization, story and technical issues.
- Produced 1st draft storyboard in Flash
- Produced subsequent revision draft in accordance with Art Director, Live Action Director and network management requests.

## Freelance Storyboard Artist

"The Chica Show", Center City Film & Video - Philadelphia, PA 2012-2013

- Evaluated all scripts in conjunction with Head Writer, Series Producer and Art Director for pre-visualization, story and technical issues.
- Produced 1st draft storyboards in Flash for all season 2 episodes.
- Pitched finished boards, and produced subsequent 1st and 2nd round revision drafts in accordance with Art Director and network management requests.

## Sheet Timer/ Animation Director

"Venture Brothers", World Leaders Entertainment - New York, NY 2012

- Sheet-timed animation, working in conjunction with other directors to elaborate posing, timing and acting refinements for production artists overseas.

## Storyboard Director, Animation Director

"Venture Brothers", World Leaders Entertainment - New York, NY 2009 to 2010

- Worked directly with show creator on a daily basis to implement his creative vision for production.
- Reviewed and provided feedback on all storyboards, reworking drawing and providing examples for revision artists as necessary.
- Trouble-shot specific problems and sequences designated by show creator as critical/ high-priority.
- Collaborated with producers and production manager to coordinate workflow and deliver

show creator's feedback to storyboard artists, both in and out of house.

- Evaluated potential new-hires for storyboard proficiency and compatibility with existing show style.
- Sheet-timed animation, working in conjunction with other directors to elaborate posing, timing and acting refinements for production artists overseas.

## Animation Director

"Word World", Word World LLC - New York, NY

2007 to 2010

- Worked in conjunction with show creators and Supervising Directors to maintain creative and technical standards for broadcast animation.
- Reviewed finished storyboards and animatics, identifying potential animation issues and suggesting appropriate solutions.
- Participated in pre-visualization sessions with overseas studio, discussing and resolving production issues.
- Reviewed all incoming animation footage and gave thorough, ongoing instruction for its revision, providing illustrative drawings and/or re-timing examples on a daily basis.
- Participated in editing sessions, reviewing final color footage for technical errors, calling retakes, and providing feedback on cutting and timing.

## Co-director

"Codename: Kids Next Door, Operation Zero", Curious Pictures - New York, NY

2005 to 2006

- Reviewed script drafts for continuity errors, plot holes and potential action issues, proposing solutions.
- Drafted rough concept sketches of new story characters and locations for use by Design and Storyboard teams.
- Coordinated the distribution of sequences among the Storyboard team, discussing sequence requirements and issues with each artist as necessary.
- Thumbnailled and/or personally storyboarded extensive sequences throughout length of program.
- Reviewed and provided feedback on all finished designs and storyboards.
- Sheet-timed 33% of footage, elaborating on posing, timing and acting for production artists overseas.
- Participated in editing sessions, reviewing footage for errors, calling retakes, and providing feedback on cutting and timing.
- Participated in audio sessions, providing feedback on sound efx and audio design.
- Conceptualized and drafted layouts for entire end credit sequence.